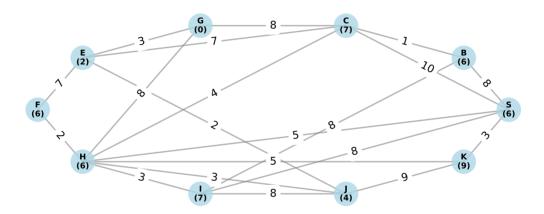
In the graph below you must show the operation of a search algorithm, starting at node S and searching for node G.

You must show all work in a table showing the node expanded and the search fringe.

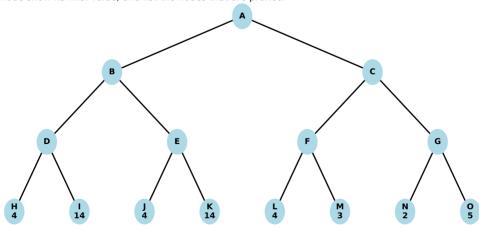
In case of a tie between nodes, choose the one that comes earlier in the alphabet.

The heuristic value (the estimated distance to the goal) is the integer in each node.

Graph:



Question 2: Perform alpha-beta minimax on the following tree.



You are given the following table of data, which has three features: the Outlook, the Temperature and the Wind, and must draw a decision tree that classifies the positive and negative instances.

Show your computations for the information gain for each node in the tree.

Day	Outlook	Temp	Wind	Play Tennis
1	Rain	Mild	Weak	Yes
2	Sunny	Mild	Weak	No
3	Overcast	Mild	Strong	No
4	Sunny	Cool	Weak	No
5	Overcast	Cool	Strong	Yes
6	Sunny	Hot	Strong	Yes
7	Rain	Hot	Strong	Yes
8	Overcast	Hot	Strong	Yes

Question 4: First-Order Logic Translation

You are given the predicates Person(x), which is true if x is a person, Knows(x, y), which is true if person x knows person y, Likes(x, y), which is true if person x likes person y, Friend(x, y), which is true if person x is a friend of person y.

a. Use the predicates to translate the following sentences into first-order logic:

- 1. People like those who know them.
- 2. Everyone has at least one friend.
- 3. People who know each other are friends.

- 1. $\forall x \ (Person(x) \Rightarrow \exists y \ (Person(y) \land Knows(x, y) \land Likes(x, y)))$
- 2. $\exists x \ (Person(x) \land \forall y \ (Person(y) \land Knows(x, y) \Rightarrow Likes(y, x)))$
- 3. $\forall x \ \forall y \ (Person(x) \ \land \ Person(y) \ \land \ Friend(x, y) \Rightarrow \exists z \ (Person(z) \ \land \ Knows(x, z) \ \land \ Knows(y, z)))$

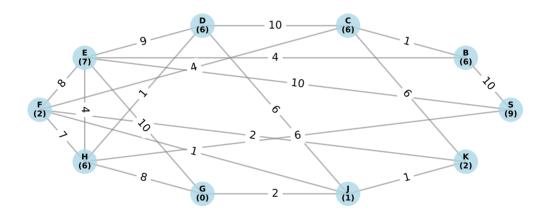
In the graph below you must show the operation of a search algorithm, starting at node S and searching for node G.

You must show all work in a table showing the node expanded and the search fringe.

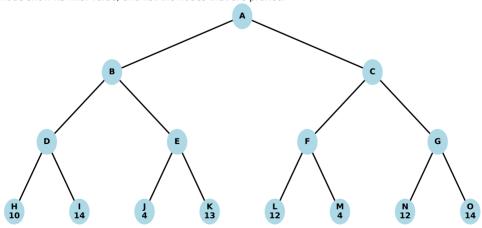
In case of a tie between nodes, choose the one that comes earlier in the alphabet.

The heuristic value (the estimated distance to the goal) is the integer in each node.

Graph:



Question 2: Perform alpha-beta minimax on the following tree.



You are given the following table of data, which has three features: the Outlook, the Temperature and the Wind, and must draw a decision tree that classifies the positive and negative instances.

Show your computations for the information gain for each node in the tree.

Day	Outlook	Temp	Wind	Play Tennis
1	Overcast	Mild	Strong	No
2	Rain	Hot	Strong	No
3	Overcast	Cool	Strong	Yes
4	Sunny	Hot	Strong	Yes
5	Sunny	Mild	Strong	Yes
6	Overcast	Hot	Weak	Yes
7	Overcast	Cool	Weak	No
8	Rain	Hot	Weak	No

Question 4: First-Order Logic Translation

You are given the predicates Book(x), which is true if x is a book, Author(x, y), which is true if book x is written by author y, Popular(x), which is true if x is a popular book, Popular(x), which is true if person x reads book y.

a. Use the predicates to translate the following sentences into first-order logic:

- 1. Popular books are read by many people.
- 2. People who read books by the same author like similar books.
- 3. Every book has an author.

- 1. $\forall x \ (Book(x) \Rightarrow \exists y \ (Author(x, y) \land Popular(y)))$
- 2. $\exists x \ (Book(x) \land \forall y \ (Reads(y, x) \Rightarrow Popular(x)))$
- 3. $\forall x \forall y (Book(x) \land Author(x, y) \Rightarrow \exists z (Reads(z, x) \land \exists w (Book(w) \land Author(w, y) \land Reads(z, w))))$

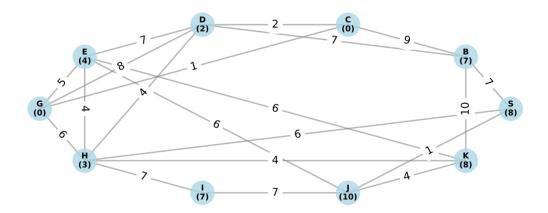
In the graph below you must show the operation of a search algorithm, starting at node S and searching for node G.

You must show all work in a table showing the node expanded and the search fringe.

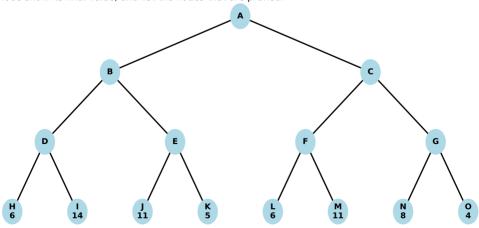
In case of a tie between nodes, choose the one that comes earlier in the alphabet.

The heuristic value (the estimated distance to the goal) is the integer in each node.

Graph:



Question 2: Perform alpha-beta minimax on the following tree.



You are given the following table of data, which has three features: the Outlook, the Temperature and the Wind, and must draw a decision tree that classifies the positive and negative instances.

Show your computations for the information gain for each node in the tree.

Day	Outlook	Temp	Wind	Play Tennis
1	Rain	Hot	Weak	Yes
2	Sunny	Cool	Strong	Yes
3	Sunny	Hot	Strong	No
4	Rain	Cool	Weak	Yes
5	Overcast	Mild	Strong	No
6	Overcast	Hot	Weak	No
7	Sunny	Cool	Weak	Yes
8	Rain	Mild	Strong	Yes

Question 4: First-Order Logic Translation

You are given the predicates Hospital(x), which is true if x is a hospital, Doctor(x), which is true if x is a doctor, Hospital(x), which is true if doctor x works at hospital y, Hospital(x), which is true if x is a specialist.

a. Use the predicates to translate the following sentences into first-order logic:

- 1. Every hospital has doctors.
- 2. Specialists work at hospitals that have other specialists.
- 3. There is a hospital where all doctors are specialists.

- 1. $\forall x \ (Hospital(x) \Rightarrow \exists y \ (Doctor(y) \land WorksAt(y, x) \land Specialist(y)))$
- 2. $\exists x (Doctor(x) \land Specialist(x) \land \forall y (Hospital(y) \land WorksAt(x, y) \Rightarrow Specialist(x)))$
- 3. $\forall x \ \forall y \ (Doctor(x) \ \land \ Hospital(y) \ \land \ WorksAt(x, y) \Rightarrow \exists z \ (Doctor(z) \ \land \ WorksAt(z, y) \ \land \ \neg(x=z)))$

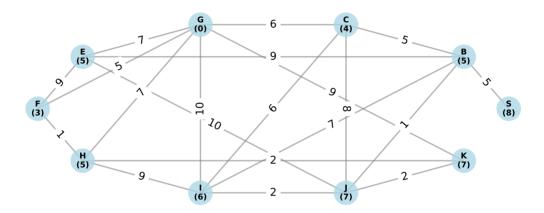
In the graph below you must show the operation of a search algorithm, starting at node S and searching for node G.

You must show all work in a table showing the node expanded and the search fringe.

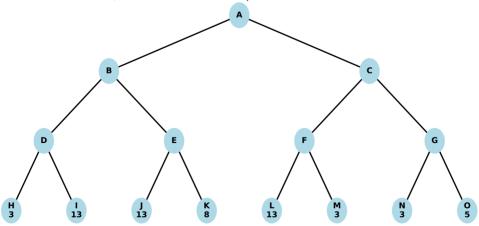
In case of a tie between nodes, choose the one that comes earlier in the alphabet.

The heuristic value (the estimated distance to the goal) is the integer in each node.

Graph:



Question 2: Perform alpha-beta minimax on the following tree.



You are given the following table of data, which has three features: the Outlook, the Temperature and the Wind, and must draw a decision tree that classifies the positive and negative instances.

Show your computations for the information gain for each node in the tree.

Day	Outlook	Temp	Wind	Play Tennis
1	Rain	Mild	Strong	Yes
2	Sunny	Cool	Strong	Yes
3	Rain	Hot	Weak	Yes
4	Rain	Cool	Strong	No
5	Overcast	Mild	Weak	Yes
6	Sunny	Hot	Weak	Yes
7	Overcast	Cool	Strong	No
8	Overcast	Hot	Strong	No

Question 4: First-Order Logic Translation

You are given the predicates Market(x), which is true if x is a market, Vendor(x), which is true if x is a vendor, SellsAt(x, y), which is true if vendor x SellsAt(x), which is true if x is local.

a. Use the predicates to translate the following sentences into first-order logic:

- 1. Every market has vendors.
- 2. Local vendors sell at markets that have other local vendors.
- 3. There is a market where all vendors are local.

- 1. $\forall x \; (Market(x) \Rightarrow \exists y \; (Vendor(y) \land SellsAt(y, x) \land Local(y)))$
- 2. $\exists x \ (Vendor(x) \land Local(x) \land \forall y \ (Market(y) \land SellsAt(x, y) \Rightarrow Local(x)))$
- 3. $\forall x \ \forall y \ (Vendor(x) \ \land \ Market(y) \ \land \ SellsAt(x, y) \Rightarrow \exists z \ (Vendor(z) \ \land \ SellsAt(z, y) \ \land \ \neg(x=z)))$

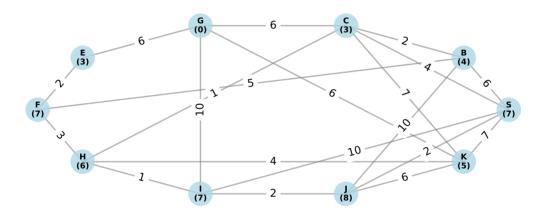
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You must show all work in a table showing the node expanded and the search fringe.

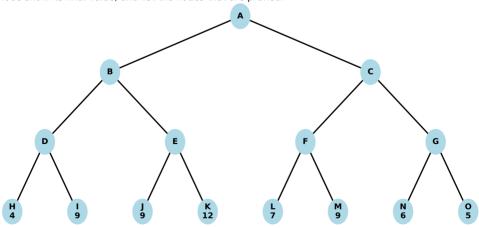
In case of a tie between nodes, choose the one that comes earlier in the alphabet.

The heuristic value (the estimated distance to the goal) is the integer in each node.

Graph:



Question 2: Perform alpha-beta minimax on the following tree.



You are given the following table of data, which has three features: the Outlook, the Temperature and the Wind, and must draw a decision tree that classifies the positive and negative instances.

Show your computations for the information gain for each node in the tree.

Day	Outlook	Temp	Wind	Play Tennis
1	Rain	Mild	Strong	Yes
2	Rain	Mild	Weak	No
3	Sunny	Cool	Weak	No
4	Rain	Cool	Strong	No
5	Sunny	Hot	Weak	No
6	Rain	Hot	Strong	Yes
7	Overcast	Mild	Strong	Yes
8	Overcast	Mild	Weak	Yes

Question 4: First-Order Logic Translation

You are given the predicates Company(x), which is true if x is a company, Employee(x), which is true if x is an employee, WorksFor(x, y), which is true if employee x works for company y, Manager(x), which is true if x is a manager.

a. Use the predicates to translate the following sentences into first-order logic:

- 1. Every company has at least one employee.
- 2. Managers work for companies that have other managers.
- 3. There is a company where all employees are managers.

- 1. $\forall x \ (Company(x) \Rightarrow \exists y \ (Employee(y) \land WorksFor(y, x) \land Manager(y)))$
- 2. $\exists x \ (Employee(x) \land Manager(x) \land \forall y \ (Company(y) \land WorksFor(x, y) \Rightarrow Manager(x)))$
- 3. $\forall x \ \forall y \ (Employee(x) \ \land \ Company(y) \ \land \ WorksFor(x, y) \Rightarrow \exists z \ (Employee(z) \ \land \ WorksFor(z, y) \ \land \ \neg(x=z)))$

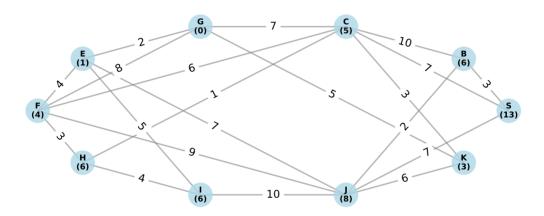
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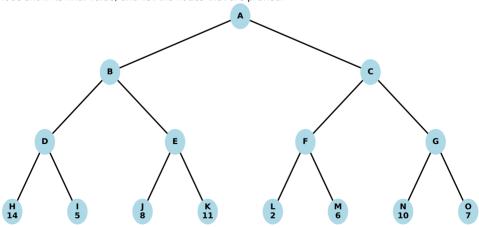
In case of a tie between nodes, choose the one that comes earlier in the alphabet.

The heuristic value (the estimated distance to the goal) is the integer in each node.

Graph:



Question 2: Perform alpha-beta minimax on the following tree.



You are given the following table of data, which has three features: the Outlook, the Temperature and the Wind, and must draw a decision tree that classifies the positive and negative instances.

Show your computations for the information gain for each node in the tree.

Day	Outlook	Temp	Wind	Play Tennis
1	Overcast	Mild	Weak	No
2	Sunny	Cool	Strong	Yes
3	Overcast	Cool	Weak	Yes
4	Sunny	Cool	Weak	Yes
5	Rain	Mild	Weak	Yes
6	Rain	Hot	Weak	No
7	Rain	Mild	Strong	Yes
8	Rain	Hot	Strong	No

Question 4: First-Order Logic Translation

You are given the predicates Gym(x), which is true if x is a gym, Member(x), which is true if x is a member, BelongsTo(x, y), which is true if member x belongs to gym y, Active(x), which is true if x is active.

a. Use the predicates to translate the following sentences into first-order logic:

- 1. Every gym has members.
- 2. Active members belong to gyms that have other active members.
- 3. There is a gym where all members are active.

- 1. $\forall x \ (Gym(x) \Rightarrow \exists y \ (Member(y) \land BelongsTo(y, x) \land Active(y)))$
- 2. $\exists x \ (Member(x) \land Active(x) \land \forall y \ (Gym(y) \land BelongsTo(x, y) \Rightarrow Active(x)))$
- 3. $\forall x \ \forall y \ (Member(x) \ \land \ Gym(y) \ \land \ BelongsTo(x, y) \ \Rightarrow \ \exists z \ (Member(z) \ \land \ BelongsTo(z, y) \ \land \ \neg(x=z)))$