Create a calculator that will give you its display. A new calculator should have a display of 0.

If you press a sequence of number keys, the results should accumulate in the display.

Give the calculator keys like 5 and 3. When you hit a single key the value of the key should "show" in the display.

Note: “show” isn’t literal here, the display value is changed.

Give the calculator a + key that adds the results of two operands. Other operator keys will be added later (-, *, /).

Sum isn’t done till you hit equals, though.
Give the calculator an = key that performs any outstanding operation and clears for a new calculation.

An expression may have multiple operators, not just one. (ignore precedence).

For example $53 + 3 + 5 = $ should give 61

Pressing an operator immediately after equals will continue the current calculation.

Add the rest of the keys: numeric and operator
Create a GUI for the calculator with a button for each key and a text field for the display.